

SWINGBRIDGE

Press kit

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San Teonisto Press

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Press Releases

FOR IMMEDIATE RELEASE

TREVISO, ITALY (6 May 2017) — San Teonisto Press is releasing **Swingbridge**, a book about a new card game for just three Bridge players. Swingbridge is both a clever variant of Contract Bridge and a new game. It retains all the flavor of Bridge, but also has a personality on its own. This ground-breaking book, designed for Bridge players, contains everything is needed to start playing Swingbridge: a clear explanation of the rules, reference material, and in-depth details on the interesting peculiarities of this game.

For more information see also the book's web site: **www.swingbridge.info**

TREVISO, ITALY (1 March 2018) — San Teonisto Press is announcing the electronic book (ebook) version of **Swingbridge**, the new game for three Bridge players. The ebook will be released on 1 June 2018 in all the major formats (ePub and Amazon Kindle).

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DIGITAL MEDIA

Files for this press kit, including images of the book and a photo of the author, can be downloaded from:

<https://www.santeonisto.com/press/swingbridge-press-kit.zip>

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Book Information

Title: **Swingbridge - A new game for three bridge players**

Author: Giovanni Gigante

Publisher: San Teonisto Press

Genre: Non-fiction: Games

BISAC subject category: GAMES / Card Games / Bridge

BIC/Thema Standard Subject Category: WDMC1 Bridge

Language: English

Publication date: 6 May 2017

Price: 14.99 USD; 13.99 EUR; 11.99 GBP

Pages: 156

Binding: Paperback

Trim size: 6" x 9" (15.2 x 22.8 mm)

Print ISBN: 978-88-940656-1-9

Distributed by: Ingram

Synopsis

Swingbridge is a new variant of Contract Bridge for three players. It retains all the flavor of Bridge, but also has a personality on its own. This groundbreaking book, designed for Bridge players, contains everything that is needed to start playing Swingbridge: a clear explanation of the rules, reference material, and in-depth details on the interesting peculiarities of this game.

About the author

Giovanni Gigante is a freelance designer, programmer, teacher and writer. An architect by training, his specialty is the communication of complex systems and the design of interfaces. He is an adjunct professor at the University of the Republic of San Marino; he previously taught at the Polytechnic University of Milan and IUAV University of Venice. He lives in Treviso, Italy.

Author Q&A

Where did you get the idea for this book?

I used to play bridge with a small group of friends, one of which often joined the table very late (or not at all) because he was very busy at work. So I started thinking about how to play with just three players. At first it was just speculation, but eventually an idea formed, and in the course of time - and quite a lot of playtesting later - the rules were born. And then the book.

How has your background influenced the book?

My work as a designer was a fundamental force in all this work, from the design of the game itself to the design of the book. My programming skills also proved useful because I was able to build computer simulations to test certain aspects of the rules. But above all, I think that the book benefited a lot from my long experience as a teacher: the ingrained habit to look for the clearest way to explain a subject.

Who is your intended audience?

Anyone who would loves to play bridge and would like a learn a similar game for three players.

Is this really bridge for three players?

This is almost a philosophical question: regular Bridge is for four players only, so in a strict sense “bridge for three players” cannot exist. But Swingbridge is a game so similar to Bridge that it can be considered a variant of it. Bridge players will feel at home.

Is Swingbridge difficult to learn?

It is quite similar to regular Bridge, although the bidding is slightly more complex because the auction is used to select not only the contract, but also the partnerships. But any player who is reasonably confident with Bridge rules can read the book and learn to play Swingbridge easily.

What is required to play Swingbridge?

Just the standard bridge equipment: two deck of cards (or even just one), plus pen and paper to keep the score. And of course you have to read the book first, to learn the rules.

Some additional fancy equipment is also described in the book, but it is totally optional and not required at all.

What is inside the book?

First of all the rules of the game, which are very clearly explained, with many figures. After that, there is a lot of additional material: various alternative ways of playing, an extensive “playbook” that discuss many peculiarities of the game (including differences and similarities with bridge), formal rules in case you need them, and much more.

Where can I buy the book?

The book is available worldwide on most online book retailers (amazon.com and many others); for a complete list, see

<http://www.santeonisto.com/retailers> .

It is also distributed to bookshops.

Who distributes the book?

The printed book is distributed by Ingram.

Bulk orders can also be placed directly with the publisher, San Teonisto Press.

Is an electronic book version available?

The ebook version will be released on June 2018.

Ebook version

The electronic book version is scheduled to be published on June 2018, on all the major online distribution platforms:

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978-88-940656-3-3 (Amazon Kindle version)

* Ebook prices are indicative and may be subject to change due to platform requirements.